

Burning Wheel Weapon Distance Chart

Weapon Length	On The Inside	Fighting Ranges						
Shortest	🖐️ +0 Ob	Optimal	Lunging	Outside →				
	◊ +1 Ob							
Short	+2 Ob		← Optimal	Lunging	Outside →			
Long	+3 Ob		← Optimal	Lunging	Outside →			
Longer	+4 Ob			← Optimal	Lunging	Outside →		
Longest	+4 Ob				← Optimal	Lunging	Outside →	
Longest+1	+4 Ob					← Optimal	Lunging	Outside

+*n* Ob = Obstacle increase of *n* to Strike with the indicated weapon length on the inside.

🖐️ = Hands, Feet, Claws, or Bite Strikes.

◊ = Shield Bash, Hilt Strike, Pommel Strike, or Butt Strike.